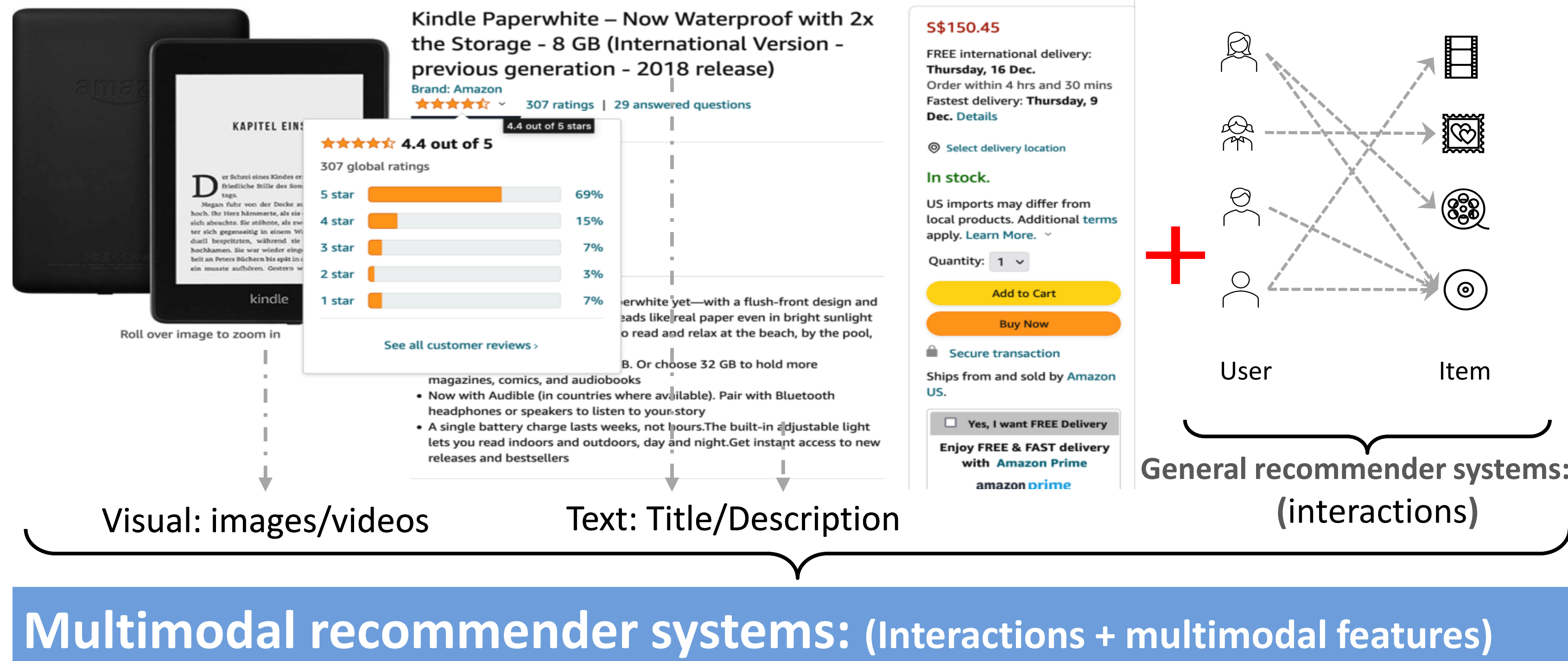


Introduction

- General recommender systems utilize user-item interactions for recommendation.
- Multimodal recommender systems can further exploit item multimodal information (e.g., images and textual descriptions) to improve the recommendation accuracy.



FREEDOM

Freezing the latent item-item graph

Constructing Frozen Item-Item Graph. We use k NN to construct an initial modality-aware item-item graph S^m using raw features x_i^m from each modality m .

Graph sparsification. We further employ k NN sparsification and convert the weighted S^m into an unweighted matrix.

$$S_{ij}^m = \frac{(x_i^m)^\top x_j^m}{\|x_i^m\| \|x_j^m\|}, \quad \hat{S}_{ij}^m = \begin{cases} 1, & S_{ij}^m \in \text{top-}k(S_i^m), \\ 0, & \text{otherwise.} \end{cases} \quad (1)$$

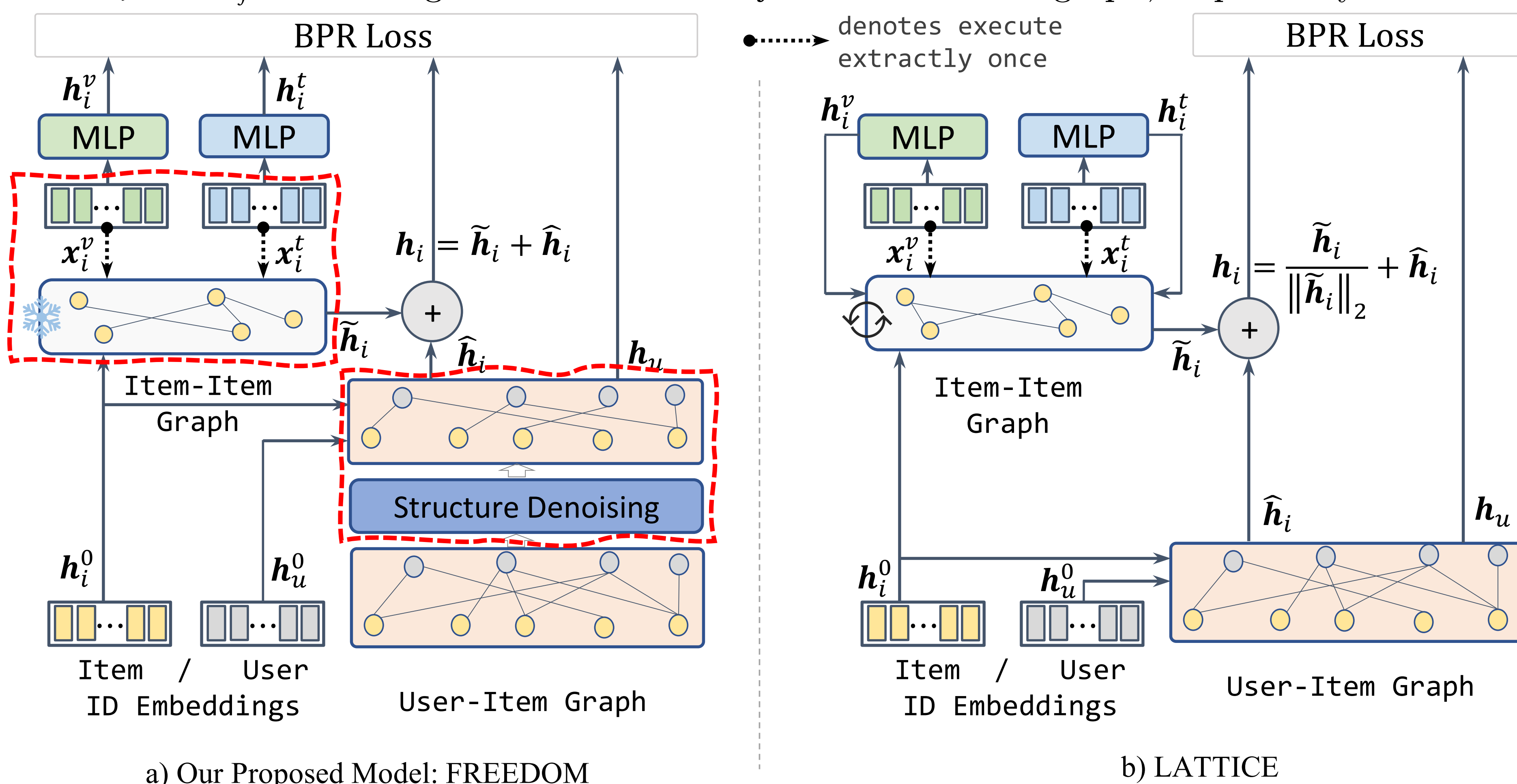
Freezing. Finally, we construct the latent item-item graph by aggregating the structures from each modality and freeze it for recommendation.

Denoising the user-item graph

Degree-sensitive edge pruning. Given a specific edge e_k which connects node i and j , we calculate its probability as

$$p_k = \frac{1}{\sqrt{\omega_i} \sqrt{\omega_j}}, \quad (2)$$

where ω_i and ω_j are the degrees of nodes i and j in the user-item graph, respectively.



Performance Comparison

FREEDOM improves LATTICE[1] by an average of **19.07%** across all datasets.

Dataset	Metric	BPR	LightGCN	VBPR	MMGCN	GRCN	DualGNN	SLMRec	LATTICE	FREEDOM	improv.
Baby	R@10	0.0357	0.0479	0.0423	0.0421	0.0532	0.0513	0.0521	0.0547	0.0627	14.63%
	R@20	0.0575	0.0754	0.0663	0.0660	0.0824	0.0803	0.0772	0.0850	0.0992	16.71%
	N@10	0.0192	0.0257	0.0223	0.0220	0.0282	0.0278	0.0289	0.0292	0.0330	13.01%
	N@20	0.0249	0.0328	0.0284	0.0282	0.0358	0.0352	0.0354	0.0370	0.0424	14.59%
Sports	R@10	0.0432	0.0569	0.0558	0.0401	0.0599	0.0588	0.0663	0.0620	0.0717	15.65%
	R@20	0.0653	0.0864	0.0856	0.0636	0.0919	0.0899	0.0990	0.0953	0.1089	14.27%
	N@10	0.0241	0.0311	0.0307	0.0209	0.0330	0.0324	0.0365	0.0335	0.0385	14.93%
	N@20	0.0298	0.0387	0.0384	0.0270	0.0413	0.0404	0.0450	0.0421	0.0481	14.25%
Clothing	R@10	0.0206	0.0361	0.0281	0.0227	0.0421	0.0452	0.0442	0.0492	0.0629	27.85%
	R@20	0.0303	0.0544	0.0415	0.0361	0.0657	0.0675	0.0659	0.0733	0.0941	28.38%
	N@10	0.0114	0.0197	0.0158	0.0120	0.0224	0.0242	0.0241	0.0268	0.0341	27.24%
	N@20	0.0138	0.0243	0.0192	0.0154	0.0284	0.0298	0.0296	0.0330	0.0420	27.27%

Motivation

LATTICE[1] model demonstrates state-of-the-art performance in multimodal recommendation due to two key factors:

- Latent Item-Item Structures:** LATTICE learns the latent item-item graph structures that are inherent in the multimodal contents of items.
- High-Order Interaction Semantics:** LATTICE exploits the high-order interaction semantics from the user-item graph.

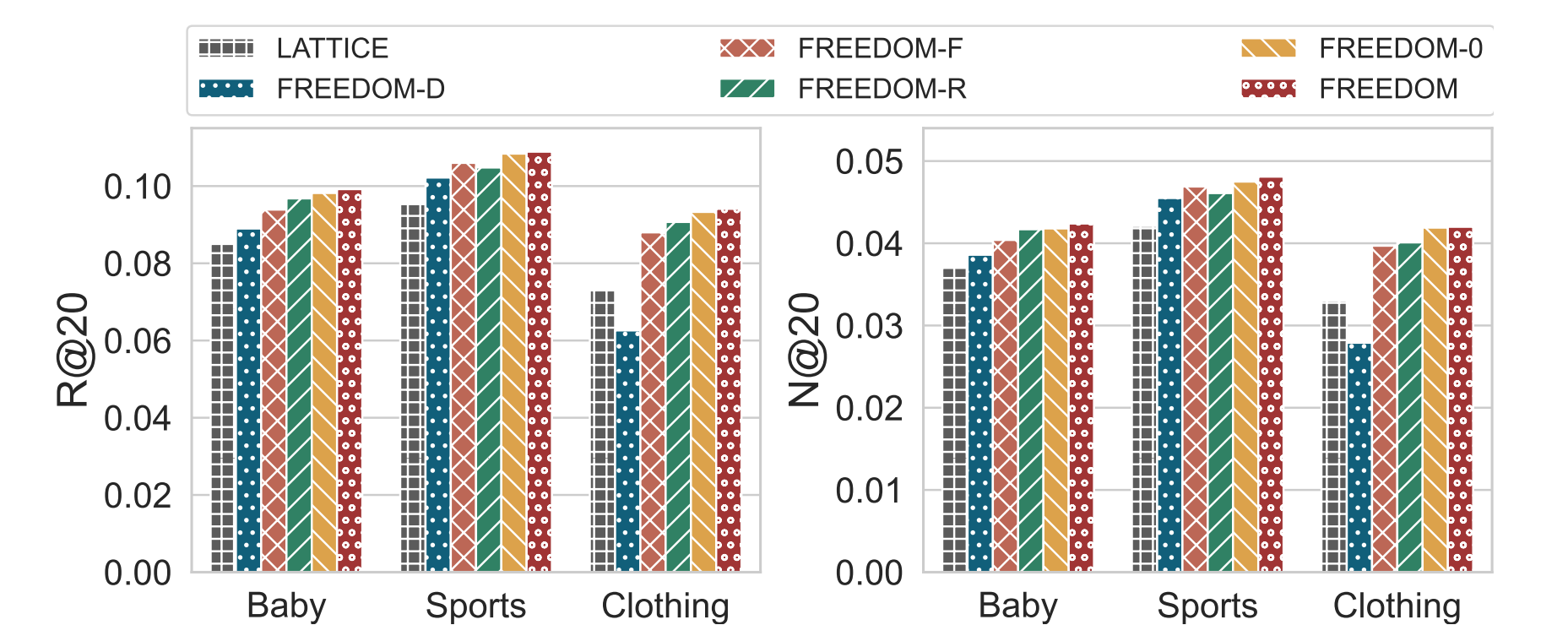
Is graph learning necessary? No
We compare the recommendation performance between LATTICE and the variant of LATTICE, i.e., LATTICE-Frozen, which freezes the item-item graph structure.

Dataset	Metric	LATTICE	LATTICE-Frozen
Baby	R@10	0.0547	0.0551
	R@20	0.0850	0.0873
	N@10	0.0292	0.0291
	N@20	0.0370	0.0373
Sports	R@10	0.0620	0.0626
	R@20	0.0953	0.0964
	N@10	0.0335	0.0336
	N@20	0.0421	0.0423
Clothing	R@10	0.0492	0.0434
	R@20	0.0733	0.0635
	N@10	0.0268	0.0227
	N@20	0.0330	0.0279

Although LATTICE-Frozen outperforms its original version in **Baby** and **Sports**, its frozen item-item graph, which uses edge weights to represent item affinities, can be noisy. \Rightarrow FREEDOM.

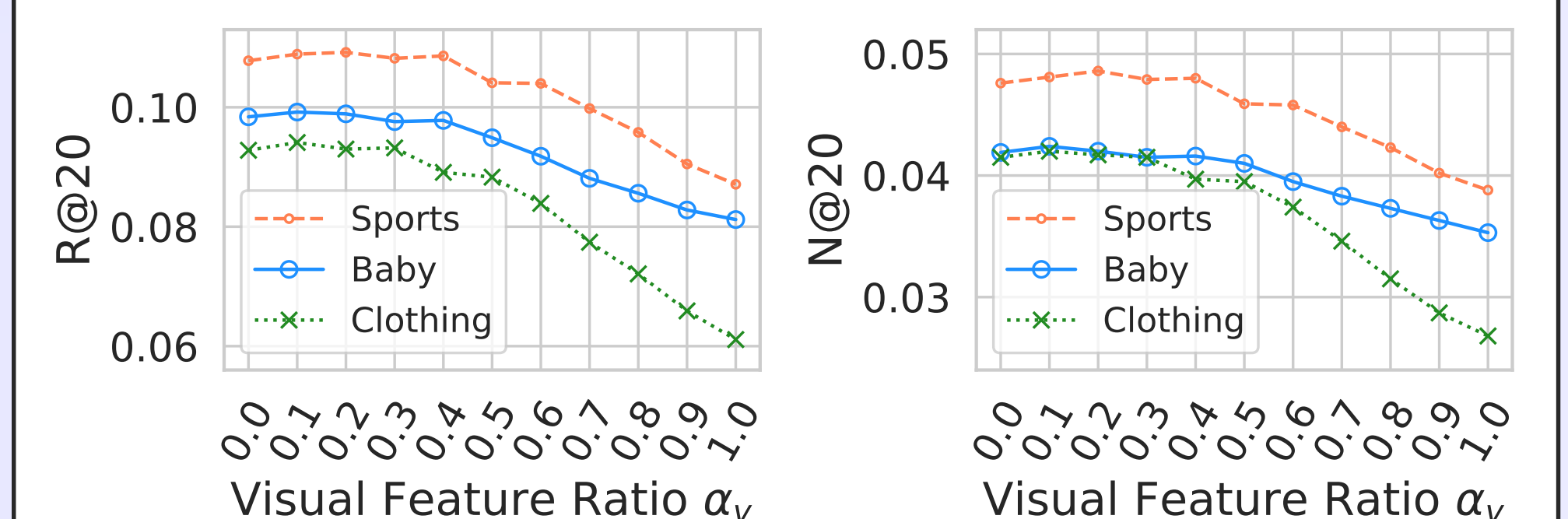
FREEDOM Ablation

We compare different components of FREEDOM, and the following figure reveals that **Freezing** contributes the most to our model.



Modality Ablation

Impact of FREEDOM with multimodal features: **textual features** play a more important role than visual features.



Reference

[1]. Zhang, Jinghao, et al. "Mining latent structures for multimedia recommendation." Proceedings of the 29th ACM International Conference on Multimedia. 2021.

MMRec Framework

- 10+ multimodal models
- Including all baselines
- <https://github.com/enoche/mmrec>

